Andrew Gucwa

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I'm a product designer creating intuitive and innovative user experiences through research and team collaboration.

WORK EXPERIENCE

Thermo Fisher Scientific

Senior UX/UI Designer   Carlsbad, CA (Hybrid) · 2021 – 2023

Collaborated closely with product teams, subject matter experts, user researchers, industrial designers, and software engineers to design embedded interfaces and desktop/cloud applications. Scoped and scheduled many of my own projects and ran weekly stand-ups with researchers, industrial designers, and UX designers on up to five top priority projects at a time.

Saatchi & Saatchi LA

Mid-Level & Senior UX Designer   Torrance, CA and Remote · 2018 – 2021

Worked as a product designer for Toyota.com to improve the current platform as well as concept the future of Toyota's digital ecosystem. Supported our team's transition to Agile, advocated for a more design-minded culture, and found opportunities to integrate future concepts into the current platform.

Odopod

Interaction Designer, Level 1 & 2   San Francisco, CA · 2014 – 2018

Grew under great mentorship while designing marketing sites and generating future concepts for a wide range of clients, including Google, LG, PlayStation, Roche, Hennessy, and Audemars Piguet.

EDUCATION

Rochester Institute of Technology

BFA New Media Design & Imaging   Rochester, NY · 2010 – 2014

3.96 / 4.00 GPA, Communication Minor, New Media Club Member

SKILLS

User Experience Design

User Experience Strategy

Human-Centered Design

User Interface Design

Interaction Design

Prototyping

Agile

Concept Development

Project Management

Workshop Facilitation

SOFTWARE

Figma

Sketch

Keynote

Miro

InVision

Principle

Overflow

Adobe CC

INTERESTS

Family

Gravel Biking

Music Listening

Video Games

Latest Tech

Reading

Architecture